

# CAD FOR MOTORSPORT

## FUSION 360 - CHEAT SHEET

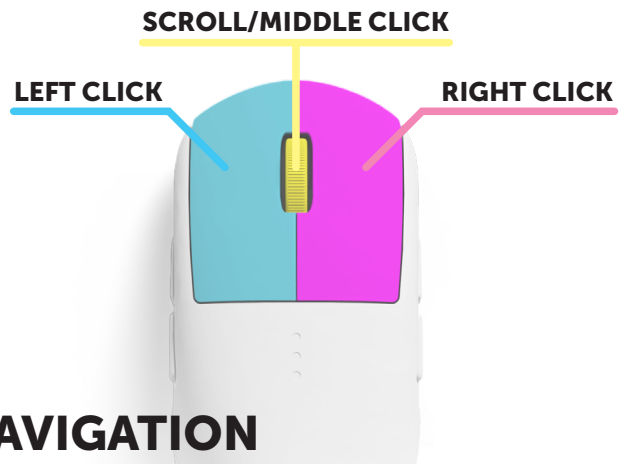


### MODELLING WORKSPACE

Line	L
2-Point Rectangle	R
Centre Diameter Circle	C
Extrude	E
Fillet	F
Press Pull	Q
Hole	H
Normal/Construction	X
Trim	T
Project	P
Offset	O
Dimension	D
Measure	I
Move	M
Model Toolbox (Tool Search)	S
Joint	J
As-Built Joint	Shift + J
Compute All	Ctrl/Cmd + B
Toggle Selection Method	1/2/3
Toggle Visibility	V
Display Component Colours	Shift + N

### DRAWING WORKSPACE

Balloon	B
Centre Mark	C
Dimension	D
Move	M
Projected View	P
Text	T



### NAVIGATION

Select	Left Click
Context Menu	Right Click
Zoom	Scroll
Pan	Middle Click + Drag
Orbit	Shift + Middle Click + Drag
Adjust Orbit Centre	Shift + Middle Click

### SYSTEM SHORCUTS

Save Version	Ctrl/Cmd + S
Undo	Ctrl/Cmd + Z
Redo	Ctrl/Cmd + Y
Copy	Ctrl/Cmd + C
Paste	Ctrl/Cmd + V

### COMMON FILE FORMATS

<b>.DXF</b>	2D Drawings (Standard for Laser/Plasma/Water Jet Cutting)
<b>.STEP</b>	3D CAD Models (Standard for Machining & Manufacturing)
<b>.IGES</b>	3D Mesh (High Quality Mesh - Machining & Manufacturing)
<b>.STL</b> <b>.3MF</b> <b>.OBJ</b>	Low Quality 3D Models (Surface/Mesh Models - 3D Printing/Scanning)
<b>.F3D</b>	Autodesk Fusion 360